

# New topographic mapping

ICA - Mountain Cartography Workshop, Taurewa, New Zealand 1-5 September 2012

#### **Principles?**

**Continuous features – continuous symbols** 

Accurately defined features – clear graphic definition

Relief: subtle, integrating minimum colour influence

**Avoid contrasting lineal elements** 

Careful use of black colour

Re-evaluate traditional symbols

**Simplify symbol families** 



Cliff or river terrace



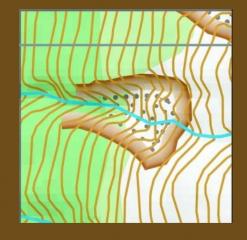
Waterfall





Cliff or river terrace





Waterfall



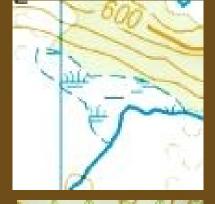




#### Hot spring



### Swamp





Pine forest



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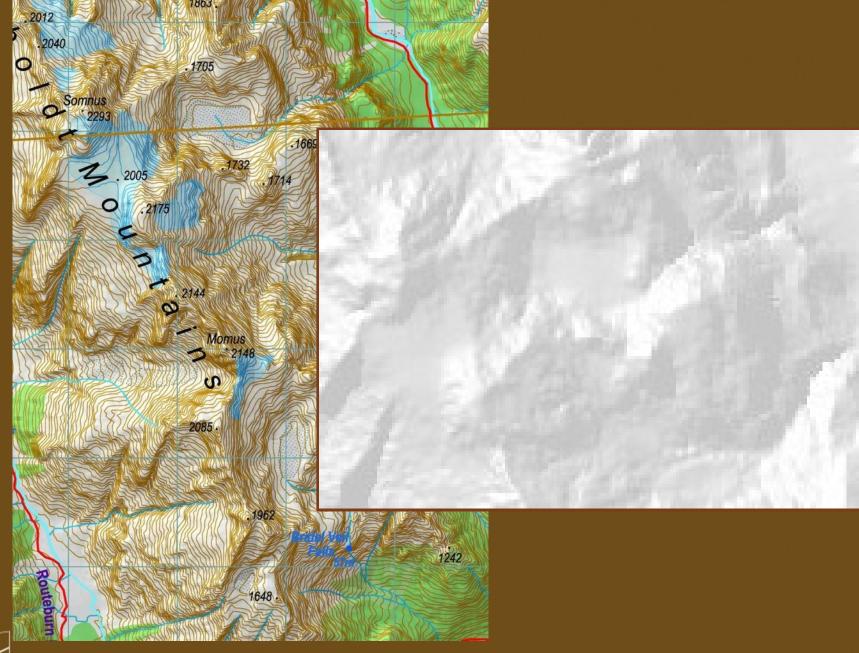


#### **Relief shading**

a vital visual component
balance with other components essential
specially produced by Geographx
20m pixel: typically...

flat areas 10C, 7Y, 7M, 0K deep shadow 40C, 30M, 25Y, 4K result is a clear legible image







#### **Black relief difficulties:**

Difficult balance between relief and text
Conflict with area tints, lines and text
Gloomy or muddy appearance of map

#### CMY no K relief advantages:

Managed balance between relief and text
Managed discrimination between elements
Clean map image with increased legibility



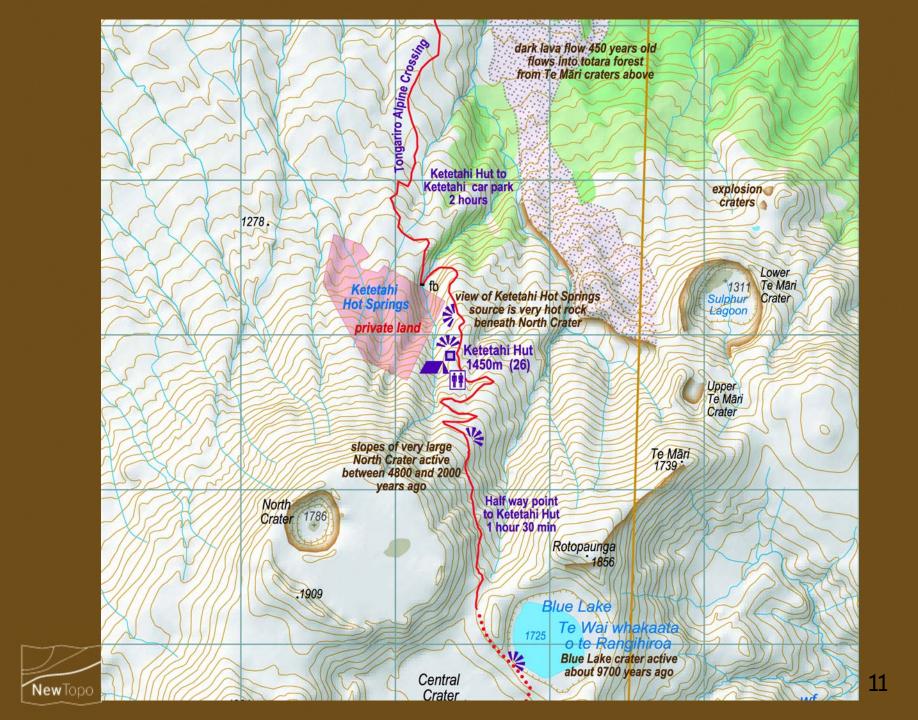
#### **Offset printing**

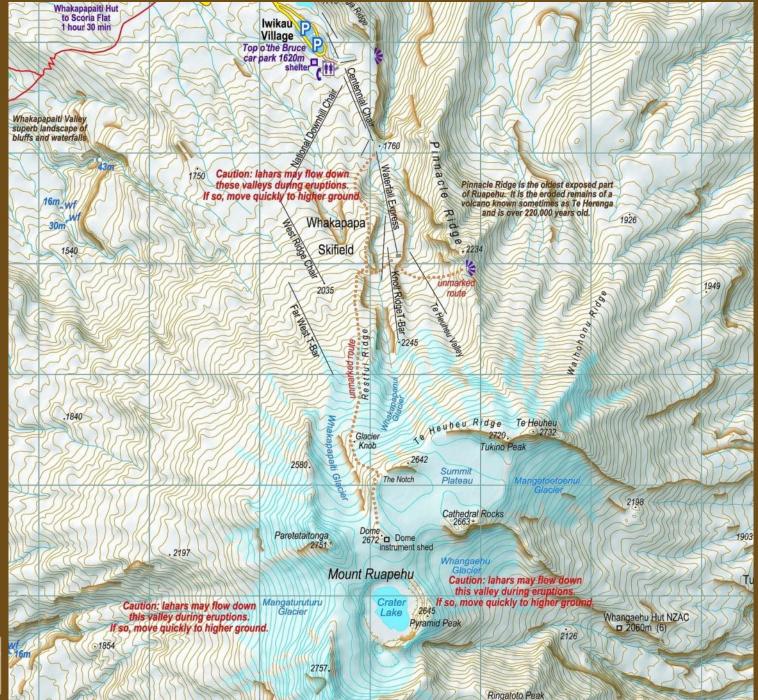
'printing' is not just *printing*new technology is amazing
design to the machine capabilities
printer uses Heidelberg and HP Indigo

#### **Paper**

'paper' is not just *paper*useful to know the paper's characteristics
two-sided surface differences
94gsm high-wet-strength and 113gsm Sumo













## Thanks for your attention and the discussion

